

## Course Overview

## - We want to understand the physics of stars

| class meeting | topic | HKT Ch. |
| :--- | :--- | :--- |
| 1 | general overview | A |
| $2-3$ | preliminaries | 1 |
| $4-5$ | stellar evolution overview | $2.1-2.7,2.9,2.10$ |
| $6-7$ | equation of state | 3 |
| $8-9$ | radiative \& conductive transfer | $4.1-4.6$ |
| $10-11$ | convection | 5 |
| $12-13$ | stellar energy sources | 6 |
| $14-18$ | stellar models | $7+$ MESA |
| $19-20$ | structure and evolution of Sun | 9 |
| 21 | structure and evolution of WDs | 10 |
| $22-24$ | things that go BOOM | $2.8,2.9,2.13+$ other |
| $25-6$ | stellar atmospheres | other |
| $27-28$ | class discussion |  |

## Course Overview

- Course texts:
- Stellar Interiors: Physical Principles, Structure, and Evolution, $2^{\text {nd }}$ Edition, by Hansen, Kawaler, \& Trimble
- Stellar Physics, by Brown (http://open-astrophysics-bookshelf.github.io/ )


## Course Overview

- Lectures will be a mix of chalkboard writing and slides
- Slides will be posted online on the course webpage
- There will be $\sim 8$ homework assignments
- Some assignments will require programming / plotting
- No exams
- Final project:
- I will provide some suggestions of interesting problems to explore
- You can alternately do a $1 / 2$ class lecture


## Course Overview

- Homeworks will be mix of analytic and short programming problems
- ODE integration, root finding, basic linear algebra will be needed
- I'll provide a review of basic numerical methods
- I'll do some of my examples / solutions in Jupyter + python


## Class Business

- Main website: https://zingale.github.io/stars
- Brightspace will be used for:
- Assigning / collecting homeworks
- Posting grades


## Overview of Stellar Properties

- Read HKT Appendix A
- What properties do you think that we can measure?
- Mass
- Surface temperature
- Composition
- Radius
- Energy output
- Distance from us


## The Sun



(Fe XII at 195 angstroms imaged by the EIT instrument on SOHO)

## Properties of the Sun

- Mass $=2.0 \times 10^{33} \mathrm{~g}(333,000$ Earth masses)
- Diameter $=1.4 \times 10^{11} \mathrm{~cm}$ (109 Earth Diameters)
- Average Density $=($ Mass $/$ Volume $)=1.4 \mathrm{~g} / \mathrm{cm}^{3}$
- Luminosity (i.e., total power output) $=4 \times 10^{33}$ erg/s
- Surface Temperature $=5800 \mathrm{~K}$
- Rotation Period (at equator) $=25$ days
- Distance from Earth $=1 \mathrm{AU}=1.5 \times 10^{13} \mathrm{~cm}$
- The Sun is an average star in almost every way


## Distances

- Direct measurement: parallax
- Look at apparent shift in foreground star as Earth orbits the Sun
- Parsec: distance at which Earth-Sun separation subtends 1"

$$
\frac{d}{1 p c}=\frac{1 "}{p}
$$

## Parallax



## Stellar Motions

- Stars have relative motions wrt one another
- Proper motion is the speed across the sky (typically < arcseconds / year)
- Barnard's star was a proper motion of 10.3" / year



## Other Distance Measures

- More indirect—rely on calibration with parallax
- Many based on the idea of a standard candle:
- Measure apparent brightness of an object with known luminosity
- Spectroscopic parallax: use known brightnesses of different types of stars
- Cephids: variable stars with known period-luminosity relation
- Type la supernovae: brightness correlates with the time it takes to fade


## Coordinate Systems

## - Altitude-azimuth

- Your "backyard" reference


Any point in the sky can be specified by its altitude (degrees above the horizon) and azimuth (degrees from North along the horizon)

- Equatorial system ("earth-centered" celestial sphere)
- Right ascension (analogous to longitude)
- Declination (analogous to latitude)



## Coordinate Systems

- Equitorial coordinates do not change with rotation of earth or time of year
- Slow precession of earth's axis



## Coordinate Systems

- Galactic coordinates reference the center of the galaxy (from our vantage point)



## Magnitudes



## Magnitudes

- Look at the night sky: some stars are brighter than others
- Greek astronomers created the magnitude system.
- Stars assigned brightness on a scale of 1 to 6
- 1 = brightest, 6 = faintest.
- Standardized: 5 magnitude difference = factor of 100 in brightness
- Logarithmic scale-our eye's response to light is also logarithmic

$$
\frac{f_{1}}{f_{2}}=100^{\left(m_{2}-m_{1}\right) / 5}
$$

- By brightness, we really mean fluxenergy/area/second
- Remember: the brighter the object, the smaller the magnitude


## Magnitudes

- Today:
- Large telescopes see down to magnitude 30 and below
- Brightest stars have negative magnitudes
- Apparent magnitude: measure of how bright something appears when viewed from earth
- Absolute magnitude: measure of how bright something would appear if it were 10 pc from earth

$$
m-M=5 \log \left(\frac{d}{10 \mathrm{pc}}\right)
$$

Apparent Magnitudes of Known Celestial Objects

## Magnitudes

## (from Wikipedia)

| App. Mag. | $\quad$ Celestial Object |
| :--- | :--- |
| -26.73 | Sun |
| -12.6 | full Moon |
| -9.5 | Maximum brightness of an Iridium Flare |
| -4.7 | Maximum brightness of Venus |
| -3.9 | Faintest objects observable during the day with naked eye |
| -2.9 | Maximum brightness of Mars |
| -2.8 | Maximum brightness of Jupiter |
| -1.9 | Maximum brightness of Mercury |
| -1.5 | Brightest star (except for the sun) at visible wavelengths: Sirius |
| -0.7 | Second brightest star: Canopus |
| 0 | The zero point by definition: This used to be Vega <br> (see references for modern zero point) |
| 0.7 | Maximum brightness of Saturn |
| 3 | Faintest stars visible in an urban neighborhood with naked eye |
| 4.6 | Maximum brightness of Ganymede |
| 5.5 | Maximum brightness of Uranus |
| 6 | Faintest stars observable with naked eye |
| 7.7 | Maximum brightness of Neptune |
| 12.6 | Brightest quasar |
| 13 | Maximum brightness of Pluto |
| 27 | Faintest objects observable in visible light with 8m ground-based telescopes |
| 30 | Faintest objects observable in visible light with Hubble Space Telescope |
| 38 | Faintest objects observable in visible light with planned OWL (2020) |
| (see also List of brightest stars) |  |

## Colors

- We only see the outer part of the star (the atmosphere)
- Color tells us about the temperature
- So far our magnitudes have been bolometric (the entire EM spectrum)
- We observe through filters




## Colors

- Flux through B filter: $f_{B}$
- Flux through V filter: $f_{v}$
- Magnitude difference:

$$
m_{B}-m_{V}=2.5 \log \left(\frac{f_{V}}{f_{B}}\right)
$$

- Usually just written as B - V
- B - V: measure of the color of a staralso directly related to temperature
- As T increases, $f_{B} / f_{v}$ increases, so $B-V$ decreases


## Colors

- Spectra consist of a smooth continuum + absorption lines)
- Tells us composition, temperature, ionization state information



## Blackbody Radiation

- Stars are very good blackbodies
- Thermal equilibrium: emission = absorption
- Emission spectrum is well known
- Function of T only (unpolarized and isotropic)
- Emission spectrum can be different that absorption spectrum-only need net energy gain to be 0

http://coolcosmos.ipac.caltech.edu/cosmic_kids/learn_ir/index.html



## Blackbody Radiation

- Intensity: I(v)dv = energy/unit time/unit surface area in the frequency range $v$ to $v+d v$ emitted into a cone of solid angle $\mathrm{d} \Omega$

- Radiation moves through a small area $d A$ into the cone described by $d \Omega$
- Energy moving through this area into $\mathrm{d} \Omega$ is

$$
d E=I_{\nu} \cos \theta d A d \nu d \Omega d t
$$

- Intensity is measured in units of erg s ${ }^{-1}$ $\mathrm{cm}^{-2} \mathrm{~Hz}^{-1}$ ster $^{-1}$


## Blackbody Radiation

- Blackbody intensity:

$$
\begin{aligned}
& I(\nu, T)=\frac{2 h \nu^{3} / c^{2}}{e^{h \nu / k T}-1} \\
& I(\lambda, T)=\frac{2 h c^{2} / \lambda^{5}}{e^{h c / \lambda k T}-1}
\end{aligned}
$$

$$
\begin{aligned}
d E & =I_{\nu} \cos \theta d A d \Omega d t d \nu \\
& =I_{\lambda} \cos \theta d A d \Omega d t d \lambda
\end{aligned}
$$

## Blackbody Radiation

- Flux at the surface of a star

$$
\begin{aligned}
f & =\int \frac{d E}{d A d t}=\int I_{\nu} \cos \theta d \Omega d \nu=\sigma T^{4} \\
\sigma & =5.67 \times 10^{-5} \mathrm{erg} \mathrm{~cm}^{-2} \mathrm{~K}^{-4} \mathrm{~s}^{-1} \quad \text { Stefan-Boltzmann constant }
\end{aligned}
$$

- Luminosity of a star:

$$
L=4 \pi R^{2} \sigma T^{4}
$$

- Wien's law:

$$
\lambda_{\max } T=0.29 \mathrm{~cm} \mathrm{~K}=2.9 \times 10^{6} \mathrm{~nm} \mathrm{~K}
$$

Hotter stars have spectra that peak at shorter wavelengths

## Flux vs Luminosity

- Intensity has a direction, i.e. it is the energy/time/area/frequency emitted per unit solid angle in a specific direction.
- Detectors measure the energy flux (erg $\mathrm{s}^{-1} \mathrm{~cm}^{-2} \mathrm{~Hz}^{-1}$ ) hitting the detector.
- Records energy hitting the detector area from all directions.
- Frequency dependentmonochromatic flux.
- Integrate over all frequencies $\rightarrow$ total flux ( $\mathrm{erg} \mathrm{s}^{-1} \mathrm{~cm}^{-2}$ )
- We've now talked about flux in 2 different contexts
- Flux at the surface of a star: $f=\sigma T^{4}$
- Blackbody
- Flux received from some distant star:
- $f=L /\left(4 \pi r^{2}\right)$, where $r$ is the distance to the star
- This is the flux that enters into the magnitude equation.


## Ex: Surface Temperature of Earth

- What would you expect the surface temperature of the Earth to be, based on its distance from the Sun?


## Astronomy and the EM Spectrum

- Our atmosphere is not transparent to all wavelengths

(NASA/JPL; http://gallery.spitzer.caltech.edu/Imagegallery/image.php?image_name=bg005)


## Spectral Types

- Stars are grouped into spectral types, depending on the appearance of their spectral lines
- Originally ordered by strength of H lines (A stars had strongest, then B, ...)
- Now we order based on surface temperature (hottest to coolest)
- OBAFGKM



## Balmer Lines

- H and He are the most abundant elements in the Universe
- Everything else is called a metal (<2\% by mass)
- The H Balmer lines are the transitions that end at $\mathrm{n}=2$-these are the only visible lines in H spectrum
- Strength of lines depends on balance of excitation and ionization

a Energy level transitions in hydrogen correspond to photons with specific wavelengths. Only a few of the many possible transitions are labeled.

c This spectrum shows absorption lines produced by upward transitions between level 2 and higher levels in hydrogen.


## Spectral Types

- Originally thought that stars cool with age, so O stars are called "early" and M stars are "late"
- Numbers further subdivide



## Spectral Types

- M stars:
- Coolest end of spectrum, T < 3500 K
- No Ha absorption, some neutral metals
- Molecules can form (CN, TiO, ...)
- K stars:
- T between 3500 and 5000 K
- Neutral lines dominate
- G stars (sun is G2):
- T between 5000 and 6000 K
- H lines are stronger than in K stars.
- Ionized metal lines appear (e.g. Ca II)
- F stars:
- T between 6000 and 7500 K.



## Spectral Types

- A stars:
- T~7500 to 10000 K—white-blue.
- H lines strongest in A stars.
- Some ionized metal lines still present.
- Vega = AO.
- $A 0: M_{\text {bol }}=0, B-V=0$
- B stars:
- T between 10000 and 30000 K (blue)
- H lines weaker (ionization)
- He I and He II lines appear
- O stars:
- Hottest, T > 30000 K
- Very few observed
- Very few lines in visible spectrum



## HR Diagran

- Horizontal axis: spectral class, B - V, or T (increasing to left)
- Vertical axis: Luminosity or absolute magnitude
- main sequence: diagonal line running through all the spectral classes
- Some T-L combinations not realized in nature
- Wide range in L for stars of the same T
- Low L population: white dwarfs




## Luminosity Class

- Vertical position in the H-R diagramthe luminosity class
- Main sequence stars are luminosity class V (Sun = G2 V)
- Sub-giants denoted IV
- Giants denoted III
- Supergiants I (sometimes la and Ib)
- G star with luminosity $10^{4} \times$ higher than main sequence must be larger (why?) giants and supergiants.


## Luminosity Class



The Sun viewed in the extreme ultraviolet (SOHO/NASA)

- Colors of the various spectral/luminosity types

| Table 9.2. Spectral type, color, and effective temperature. ${ }^{\text {a }}$ |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | Main sequence |  | Giants |  |
| Spectral type | $B-V$ | $T_{e}(\mathrm{~K})$ | $B-V$ | $T_{e}(\mathrm{~K})$ |
| O5 | -0.45 | 35,000 | - | - |
| B0 | -0.31 | 21,000 | - | - |
| B5 | -0.17 | 13,500 | - | - |
| AO | 0.00 | 9,700 | - | - |
| A5 | 0.16 | 8,100 | - | - |
| F0 | 0.30 | 7,200 | - | - |
| F5 | 0.45 | 6,500 | - | - |
| G0 | 0.57 | 6,000 | 0.65 | 5,400 |
| G5 | 0.70 | 5,400 | 0.84 | 4,700 |
| K0 | 0.84 | 4,700 | 1.06 | 4,100 |
| K5 | 1.11 | 4,000 | 1.40 | 3,500 |
| M0 | 1.24 | 3,300 | 1.65 | 2,900 |
| M5 | 1.61 | 2,600 | - | - |

${ }^{\text {a }}$ Adapted from C. W., Allen, Astrophysical Quantities.
(Shu)

## Stellar Populations

- Normal stars initially contain about 70\% H, 28\% He, and 2-3\% metals by mass.
- Population I stars:
- rich in metals (like the Sun)
- later generation of stars (formed from the ashes of previous stars)
- Population II stars:
- poor in metals (ex. stars in old globular clusters)
- some stars with metalicity $1 / 100000$ th of the Sun are known
- Population III stars:
- zero metalicity—very first stars to form

- none known


## Milky Way

- Halo:
- Spherically symmetric distribution of older stars
- Density falls off with distance from galactiy center

- Disk:
- distribution of stars orbiting the galactic center in the thin plane
- Bulge:
- Spherical distribution surrounding the galactic center


